

# The full Giocosamente 2020 online program

Details of all the activities organised by type.

(Version 12 June 2020. Subject to Variation)

**Register to join the fun!**

[\[Link\]](#)

**Then log in and then hunt for the GATEWAY!!!!**

**Talks at Giocosamente 2020**

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## Talks at Giocosamente 2020

### FRIDAY

**Anthony Trahair and Everyone 15.00 cet (2 pm UK)**

**Opening** of the Giocosamente festival 2020 by Anthony and all of us.

**Annemarie Steen 17.00 cet (4pm UK)**

***A playful path to self love***

*In dec 2016 Annemarie decided she wanted to know how she could BE THE CHANGE she wished to see in this world. How can you BE LOVE? This question took her on a surprising playful quest to more Self Love and even a selfmarriage. She will share her personal journey and her insights along the way to hopefully inspire you with ideas to BE your own CHANGE you wish to see.*

**Francesca Antonacci 18.00 cet (5pm UK)**

***Gioco come linguaggio per educarsi***

Il gioco non è un'attività tra le tante, ma un modo di essere, un linguaggio. Giocare è un modo di guardare le cose e la realtà che mette in luce non già la sua fissità, ma tutte le sue possibilità, rimaste implicite. E' un modo per educarsi nella misura in cui, invece di accontentarsi di quello che si vede e si fa, si trovano delle nuove modalità, grazie a nuovi

linguaggi per sperimentare modi di essere cose inediti e rivoluzionari. In questo senso giocare è la capacità di trasformarsi, sempre.

**Robbie Foulston 21.00 cet (8pm UK)**

***Playing for our Lives...***

A talk/rant/ramble maybe (with some different characters popping out) discussing why play is quite SO key to this moment of human history, in an attempt to capture the passion with which the playful community advocates for play, and bringing together some of the cool playful happenings that are bubbling up in the world!

My intention is to just to inject a fluff load of energy into everyone watching so that anyone considering going back to any kind of normal after this situation is over will think again and then do a cartwheel.

## **SATURDAY**

**Saras Feijoo 11:00 cet (10am UK)**

- 1) Playfulness as an Active Meditation - coming back to the moment with the power of play.
- 2) Activate the FUN energy within you.
- 3) Tips to playfully hacked your routine and bring your energy levels up.

**Angela Halvorsen Bogo 13:00 cet (12pm UK)**

***Storytelling:*** what traditional cultures know about storytelling and community.

**Holly Stoppit 15:00 cet (2pm UK)**

***Cultivating Resilience Through Play*** - how play can help you prepare for whatever life throws at you!

**Rikke Berggreen Paaskesen 17:00 cet (4pm UK)**

Educational Manager at KUBO Robotics

***Play-based Approaches Teaching with the use of Robots***

How can we teach a valuable and meaningful approach to robots and robotics in educational settings, so that students not only learn about engineering concepts, science and technical dimensions, but also develop consciousness about robot behavior, about social- and ethical challenges and creative problem-solving when interacting with- and when controlling robot technology?

How can teachers invite students into open-ended activities in an educational supportive setting, to learn about robot's function as transformers of imagination to action, of idea to narrative storytelling and having hands-on experiences with the technology to have a solid starting point for students to engage with robot technology which they will quite likely be confronted with in their future.

This talk will shine light on how we in education can teach a valuable and meaningful approach to robots and robotics in educational settings aiming for critical awareness and consciousness raising in the light of democracy.

Rikke will talk from her experiences implementing robotics in a local school in Kenya, a country that does not necessarily accept, nor value play in daily teaching. She will relate to

her current job in an educational robotics firm where she develops STEAM oriented and playful activities for children and schools all over the world. Rikke will explain how we can go from a STEM centric approach to a more cross-curricular, creative and play-based approach while learning code literacy and learning about robot behavior as a means to democratize opportunities in the future while our cultural values are going through deep challenging times.

**Anthony Trahair 19:00 cet (6pm UK)**

***Living a more Playful Life.***

Living a more playful life has many advantages!

But how to live a more playful life?

Why do we keep coming back into seriousness? Why do we prioritise playfulness so little?

In this talk Anthony Trahair will give some insights and ideas about inviting more fun and enjoyment into our lives and those of the people we meet.

**Mathias Poulson 20:00 cet (7pm UK)**

***Living with the play community***

This is a playful, semi-improvised story that brings in perspectives from theory, play practice and life in general. It explores the idea of the play community as a framework for living that grants us the confidence and courage to insist on play as a way of life. It asks what we can do to lower the threshold for participation, increasing access and encouraging greater diversity in the play communities we cultivate. This short talk will be an experimental mix of different formats and modes of presentation, maybe even featuring an appearance by a motley troupe of talking animals.

## **SUNDAY**

**Peter Duncan 10:00 cet (9am UK)**

***Making the case for play***

Social Circus trainer, facilitator, play trainer in the UK

Play is essential for healthy lives and communities

How can we persuade decision makers to prioritise PLAY ?

Peter was involved in a project to make public spaces for playable - encouraging playful communities. The team worked to run lots of conferences with decision makers about changing attitudes and policies and budgets>

A chance to hear about the "Playshaper" project in the UK

Experience some of the games used to make the case for play

Understand some of the surprising outcomes- how police attitudes changed ? What happens with the tops of walls, and winding paths

Look at what is transferable to other cities/countries.

**Danny Singh 12:00 cet (11am UK)**

***Improvisation in Learning, Teaching & Life.***

In this session, we'll see how the playfulness of improvisation is not only fun, but can facilitate learning far more than too much planning. The unpredictability creates a relentless flow of opportunity for language. This is also true for teaching & if applied in many aspects of life will offer endless opportunities.

**Troy Innocent 14:00 cet (1pm UK)**

***Serious Urban Play: resisting, remaking and re-imagining the world.***

Urban play has re-emerged as a strategy of resistance and as a creative and critical force for renegotiating and re-imagining the world around us. Play in this context can be understood as: a transgressive act to subvert public space; as a survival strategy by optimising the self by cultivating 'gamer intelligence'; to develop insight via 'process literacies' and internal modelling of simulation; as a strategy for hacking reality. This comes as human awareness of the impact of their own processes can be seen in the world – the Anthropocene – and the role play could have in survival strategies in an uncertain future or insight into these processes via game design. Without presenting play as a solution, this talk will explore examples of urban play as a form of resistance that offers ways to reshape the world from within immersive play experiences through examples of interventions into public space framed as games or spectacle that resist, remake and re-imagine the world.

**Mario Cusmai 15:00 cet (2pm UK)**

***Clown Serious Play:*** un nuovo modo di fare clown therapy in ospedali con le tecnologie digitali.

**Darryl Edwards 16:00 cet (3pm UK)**

***Play and the new world.***

Darryl will discuss the recent evolution of active play, it's past, present and future in light of the coronavirus pandemic. Is there anything positive we can take away from this troubling time?

**Anthony Trahair and Everybody 18.00 cet (5 pm UK)**

The official ***closing*** and goodbye of the festival by Anthony Trahair and all of us.

## Panel sessions at Giocosamente 2020

### **FRIDAY**

**Playfulness, Kindness and Mindfulness 16.00 cet ( 3 pm UK)**

Could meditation be seen as a form of play? Could play be seen as a form of meditation - what happens when the two meet? Finding ways to play that share kindness are fun, uplifting to others and make us feel amazing!

Facilitated by: Holly Stoppit with Kathryn Wilkins, Robbie Foulston, Anthony Trahair, Natasha Blok, Maaïke de Jong, Benjamin Lee Martin.

### **Designing Play for Adults 18.00 cet (5 pm UK)**

What stops us playing? How can we ease adults into play? I love designing play for adults to get the balance between service and leadership. How to work around that fear of ridicule (gelotophobia) by invitational play?

Facilitated by **Kevin Campbell Davidson** with Bart Durand, Bruce Honig, Holly Stoppit, Anthony Trahair, Natasha Blok, Troy Innocent, Danny Singh, Jessica Penrose, Maaïke de Jong, Mathias Poulson, Darryl Edwards.

## **SATURDAY**

### **Play Based Learning 12.00 cet (11 am UK)**

Open ended play based learning is one of the best ways to learn values and teaching social-emotional-learning in current societal changes.

Facilitated by **Danny Sing** with Rikke Berggreen Paaskesen, Kevin Campbell Davidson, Darryl Edwards.

### **Creating a more beautiful World Through Play 16.00 cet (3 pm UK)**

Could the world be a better place if we approach life playfully?

Facilitated by **Bart Durand** with, Bruce Honig, Anthony Trahair, Natasha Blok, Saras Feijòo, Francesca Antonacci, Mathias Poulson.

### **Play and Democracy 18.00 cet (5 pm UK)**

We live in a space with democratic deficit, and young people always live in deficit.

Play is a unique kind of democratic practice that can put us on a different course, showing us different ways of living together.

Facilitated by **Mathias Poulsten** with Troy Innocent Pete Duncan, Rikke Berggreen Paaskesen,

### **Playfulness and Spirituality 8pm 20.00 cet (7 pm UK)**

Play is a spiritual practice and makes any spiritual journey easier and more fun!

Facilitated by **Saras Feijòo** with Bart Durand, Robbie Foulston, Kevin Campbell Davidson, Maaïke de Jong, Benjamin Lee Martin.

## **SUNDAY**

### **Play and Social Distancing 11.00 cet (10 am UK)**

How to play a social distance?

Facilitated by **Robbie Foulston** with Darryl Edwards, Pete Duncan.

### **Play and Art, Art and Play 13.00 cet (12 pm UK)**

How can play make art more accessible and less pompous/serious?

Facilitated by **Anthea Moys** with Natasha Blok, Benjamin Lee Martin, Francesca Antonacci.

# Play Sessions at Giocosamente 2020

## Friday

**Play, Move, Dance: The story of your body. 17.00 cet (4 pm UK)**

**Stephan Marchant**

"During this creative workshop, doing and experiencing are key. In this session you will go on a personal research together with others, using your body as a guiding tool. Through playful movement assignments you will discover how your body moves and which story it brings to life. The easy-to-do creative assignments enable you to experience more energy, joy & flow in your body. This energizing session allows you to (re)connect with your body's wisdom, playfulness & aliveness and to connect with others in your authentic way.

In this workshop, your body is the instrument to make connection with yourself and others. It's all about your personal experience and your inner dance process. This session is about making contact with your authenticity and your own creativity, not about performing the perfect dance. Dancing, moving, playing and experimenting gives you insight into your own unique way of expression and offers you the opportunity to express your inner story. During the workshop there will also be time for reflection, exchange of experience and dialogue.

**Playing the Parts 19.00 cet (6 pm UK)**

**Robbie Foulston**

*A brief toe-dip into the waters of the Fool - exploring how to express all our inner characters playfully!*

"The character of the Fool can lightly step between all those different emotions we humans feel, as easily as taking a mask on & off. Robbie offers few games and exercises to explore our own inner ""masks"", and feel relieved that it's not only us that's got a whole cast in there...

This workshop will draw on Jungian theory about Archetypes, or different ""parts"" of the psyche, and the ancient and revived form of ""Fooling"" - playing all the different parts - as taught by Franki Anderson.

**Play-Break 20.00 cet (7pm UK)**

**Annemarie Steen**

*A short hosted play-break session on Zoom.*

Annemarie hosts a play-break. a short 30 min session online, where you experience different types of online playfulness, based on the 6 categories of play, as mentioned in the book "Play" by Dr. Stuart Brown. Social, Movement, Narrative, Imaginative, Object and Creative Play.

## G.I.G.G.L.E. Conference: Panel of Experts 21.00 cet (8pm UK)

### **Kathryn Wilkins and Beatrice Perri**

*The Global Imagination Gathering of Grandious L. Experts promises to be full of hilarious conversations on various (literally) unbelievable topics.*

Expert panelists have spent a lifetime and a half studying the most bizarre subjects, and are now here to share their far-fetched findings! Be prepared to jump in and add your intriguing insights to the delightfully ridiculous conversations.

CONGRATULATIONS! Your unique qualifications (as a human) have earned you a spot as an expert panelist for this year's GIGGLE conference. Grab your glasses and most "serious" looking tie to join your hosts Bea Raspberry Perri & Kathryn Watermelon Wilkins for what promises to be wild discussions on the most unbelievable topics ever imagined.

## Play Sessions Italiano

### **Saturday**

#### Gibberish and Nonsense 11.00 cet (10 am UK)

##### **Lucia Berdini**

Il Gibberish è il linguaggio della filosofia del Nonsense e, se parlato anche solo per qualche minuto, ci aiuta ad attingere a un enorme potenziale nascosto. Il gibberish è una forma di meditazione dinamica che "privilegiando il corpo e tagliando fuori la nostra parte razionale" è in grado di agire sulla creatività, lo stato emotivo, l'autostima, l'assertività.

E' il linguaggio o strumento di comunicazione più antico al mondo, che accomuna tutti i bambini... è la lingua più universale che esista ma a differenza delle altre, nel Gibberish non si pensa né si giudica, non si conferisce alle parole alcuna interpretazione.

Giocheremo con i bambini dentro di noi,  
Improvviseremo,  
Useremo la voce,  
Ci guarderemo negli occhi  
Esprimeremo le nostre emozioni  
Rideremo

Durante un workshop di Gibberish il super-io adulto si destruttura molto in fretta. Come? Mandando in tilt l'emisfero razionale del cervello e attivando le risorse creative innate di ognuno.

### **Giochi di Autenticità - relazioni in gioco** 15.00 cet (2 pm UK)

**Michele Pierangeli** *Scopriamo nuove parti di noi e mettiamoci in gioco, insieme.*

"Riesci ad esprimere il te più autentico? La versione di te più congruente con quello che pensi, sei e fai? Ti capita di sentirti diverso dagli altri ?

In questa sessione proporremo alcune pratiche di gioco per esplorare questo tema.

Partiremo da noi stessi entrando più in contatto gli altri, con le sfide condivise che viviamo e con parti che magari a volte non ci permettiamo di osservare ed esprimere in modo creativo. Noi proporremo i giochi, voi co-creerete i contenuti.

Ci alleneremo ad entrare in relazione, con sostenibilità e autenticità, mostrandoci per quanto desideriamo, ascoltando attivamente, aprendoci a storie ed emozioni.

### **Scarabocchio Creativo** 19.00 cet (6 pm UK)

**Stefano Passarella**

Immaginazione è creare. Workshop di scarabocchio della realtà, ovvero come immaginare la nostra vita di domani attraverso l'immagine disegnata. Non è necessario disegnare bene. La ricerca è verso il niente, l'imperfezione voluta che ci aiuta a tornare bambini. Tratto liberamente dal Disegno Brutto "Disegnare richiede coraggio"

Il gioco dei bambini parte dall'immaginare. Immaginazione è creare. Workshop di scarabocchio della realtà, ovvero come immaginare la nostra vita di domani attraverso l'immagine disegnata. Non è necessario disegnare bene. La ricerca è verso il niente, l'imperfezione voluta che ci aiuta a tornare bambini. "Disegnare richiede coraggio"

## **Saturday**

### **Mindful Play** 11.00 cet (10 am UK)

**Holly Stoppit**

*Exploring how meditation and play can be a conduit to self-awareness.*

"Mindful Play fans the flames of joy, laughter and connection, whilst rooting participants in grounded awareness.

Holly will lead you through a short meditation, with the aim of helping you turn your attention inwards to connect with how you are right now. From here, we'll move seamlessly into a guided physical play session, exploring the possibility of authentic play. The invitation is to play within the bounds of your energetic, physical and emotional limitations, adapting all the exercises to suit you.

At the end of the play session, Holly will guide you through a short reflection, to help you articulate your own pearls of wisdom to take away from the session.

### **Learning how to Silly Walk 13.00 cet (12 pm UK)**

**Anthony Trahair**

Silliness and letting ourselves be seen is a very direct way into playfulness.

### **Embodied Stories of Play 14.00 cet (1 pm UK)**

**Bart Durand**

Embodied stories on-line Play is an online storytelling workshop. That will invite you to share stories with our playful body, through moving, talking and stillness by yourself and the other. "This online workshop is a series of invitations that take us on a playful journey, sometimes on your own sometimes with a partner or all together, as performer and as witness or both at the same time. Discover by sharing and witnessing the stories that are in us. This time we will focus on stories about "Playing and Distance".

### **Isolation-Busting Play 17.00 cet (4 pm UK)**

**Ivan Prett**

*Games to bring us together when we're apart.*

Join Ivan Brett, bestselling author of 'The Floor is Lava' for a bunch of games that are easy to learn, fun to master and perfect for combating isolation.

### **Games for Creativity 18.00 cet (5 pm UK)**

**Bruce Honig**

Play games that will challenge and expand your creativity

Learn ways to exercise your creativeness while having fun. We will play a large variety of games that will involve collaborative and competitive play, including In the Manner of the Adverb, What if, What the Heck is It!

### **What is your Play Practice? 19.00 cet (6 pm UK)**

**Ant Moys**

There is no 'one way to play'! Come and playfully investigate 'the material of the internet' through different ways of playing – from competitive to make-believe - and see how this approach can feed into your daily play practice.

There is no 'one way' to play. Come find out what your way is to play! In this play!shop I will share some of my favourite games with you in a play session aimed at giving the play muscle inside you a bit of a workout. This session will explore different forms of play – competitive, make-believe and risky – so you can find out what play is to you and keep on playing! As the online space has become more a part of our daily practice, this session will also play with the 'material' of the internet, playfully investigating and working WITH the limitations and frustrations of this online space.

### **The Deadly Serious Disco 21.00 cet (8 pm UK)**

Your Deadly Serious Playful Facilitators: **Anthea Moys and Roberto Pombo**

Rob and Ant are both deadly serious about dancing and exploring all things beyond the screen. Join us for a deadly serious dance with some games and prompts sprinkled in-between! We have prepared a 30-40 minute dance session for you - not only disco - but definitely many different kinds of tunes to get the body moving. This is a session made up of very little words and lots of improvising, copycat moving, freeze-framing, shaking, jumping, vibing, gliding, jiving, stretching and laughing. For this session please dress in your favourite colourful most playful outfits and please have any general dress-up things handy and ready to play with if needs be: makeup, wigs, random kitchen utensils and appliances (toaster, iron etc) are also welcome! Good sound from your computer or headphones or a speaker might be good too. See you on the dancefloor!

## Sunday

### **Play workout 10.00 cet (9 am UK)**

**Jessica Penrose**

*Fast-paced games for the Zoom generation.*

"Non-competitive play is a great way for adults to reduce stress and boost confidence. It can also open up new horizons - when we allow ourselves to connect through play, we unlock creativity, generate ideas and see the familiar with fresh eyes.

In this Play Workout, there are no personal bests, no dumb bells and definitely no lycra. Games are short and snappy with a high risk of laughter and have been tried and tested on Zoom. We'll be standing up, sitting down, being loud, being quiet, using our bodies, using our instincts, even rediscovering talents we'd forgotten we had.

Say 'yes' and follow the fun!

### **A string, a ring, a thing. 12.00 cet (11 am UK)**

**Benjamin Lee Martin and Andrew Amondson, Playful Nature.**

Please bring a string, a ring & a thing to play with.

An Interactive zoom playformance By Playful Nature

### **Touching the world: Tactility in Play Design 14.00 cet (1 pm UK)**

**Mathias Poulsen**

*This play session is about exploring tactility and touch - at a distance.*

"There is often a great deal of touch involved in playing, both in a literal and metaphorical sense. We touch the world around us and we touch each other. Play is a touching affair.

The same can be said for design - and play design specifically. When we design for play, we use our hands and bodies as much as our heads.

What happens, then, when touch is suddenly not allowed? When it could lead to someone dying? How do we play and how do we design for play under these conditions?

In this play session, we'll experiment with the notion of tactility at a distance, exploring our local surroundings, touching everything and sharing the experience.

### **We're all going on a summer holiday 15.00 cet (2 pm UK)**

**Natasha Blok**

Jesters! Join our jolly jaunt and japey with jelly (you bring the ice cream)!

"We may not be able to bask together in the Italian sun, but we can have a jolly good go at it! Join us with your bucket and spade for a sprint around the coast looking for treasure and digging up jewels to create precious memories with."

Think postcards, sticky ice lollies and totally letting your hair down! Using an array of games with actions, storytelling and plenty of connection, just bring your hat and suncream!

Children welcome as the experts on what makes a great holiday!

### **Playfulness as an active meditation 16.00 cet (3 pm UK)**

**Saras Feijoo**

*Practical exercises to activate the fun energy within you.*

In this workshop, you will receive practical tools, exercises and actions to bring your inner fun energy to your daily activities and the way you run your work life.

I will be sharing a few exercises that people can do daily to have more fun.

Grounding Exercise and Funny walk.

## **Hybrid Collaborative playful sessions/actions at Giocosamente 2020**

### **ONLINE/OFFLINE PLAYFULLY COLLABORATIVE HYBRID PROPOSALS**

Some proposals have a meeting, some are free in time and either have a video or

are self explanatory, choose one (or two) if you like and explore your creativity and playfulness!

**Start time Saturday 10.00 CET (9 am UK) for guided sessions.**

### **Bart Durand** Free in Time

Share your Bubble.

Make bubbles (with soap, your drink, your dinner, other stuff or your imagination) when offline, photograph (or draw or make video of) them and share by posting it on the forum. It will give us something to do, to remember and connect if we are off line during the festival.

### **Kathryn Wilkins** Free in Time

Creating random rocks of kindness, a community game of happiness hide and seek.

When you uplift others, the delightful side effect is YOU feel amazing!

Are you looking for playful ways to support your community during social distancing? How about sneaky missions and positivity bombs designed to make your neighbors' day.

Get in on the fun throughout the festival and beyond- use the tutorial to make your own rocks, snap photos of where you hide them, post the location and watch for where they end up next.

### **Katherine Smith** Free in Time

Do you know how to make a jam sandwich? Walk down the street? Touch your toes? This time, you're being asked to do these things in a 'To How' way! What's a 'To How' way? It's a way of focusing on the process of the instruction rather than its result. There will be 5 'To How' prompts that come spaced out throughout the festival on the festival forum.

Participants are invited to make and post 'To How' **TEN SECOND** videos to demonstrate their 'To How' methods. This might look like you carrying out the instruction as normal but with a strong focus on the process. It might look totally different. It might look serious, it might look funny. Whatever it looks like, the important thing is a focus on the doing.

### **Natasha Blok** Free in Time

Come out to play

Competition during the festival that brings the magic and play of the festival out of our computer, out of our homes and into the community... our gardens and on our windows,

pavements and parks to invite curiosity and connection with our neighbours. To get to know one another better through play.

Points given for interactions with the local community, such as interested glances, all the way through to full on play interactions. How can we spread the joy of the festival into these pockets across the world so that more people know about Giocosamente Festival and then 2021 is the year where everyone is banging at the door to attend in person.

Invitation to create a playful display in our windows and gardens to our neighbours that builds over the festival and share it after in photos/videos/stories of what happened. Creating an evolving piece of art across the cities, countries and nations that shows what makes us smile and brings us joy and spreading it.

The cumulative piece could evolve with each workshop someone attends could inspire a picture or introduce an ornament of curiosity to be added and invite the neighbours we live with to enquire and follow their curiosity...

**Jessica Penrose** **Start time Saturday 10.00 CET (9 am UK)**

Create & Connect: Together/Apart

This proposal encourages participants to create ephemeral works of 'art' (which don't have to be artistic at all), where the fun is in the creation and collaboration.

We run a short session (maybe 30 mins) as a warm up, in which participants would be invited to gather simple, everyday items in their house (or wherever they are). Could be buttons, beans, paperclips etc. We will then do a creative activity together, on screen, using those items in some way, which they can show to each other if they wish.

Participants would then be given suggestions about other types of items to gather up, perhaps with a theme (looking for certain colours or textures), and given a task of something to create themselves on a bigger scale. It could be that they each create their own mythical beasts that will all inhabit the same shared virtual world. They could have perhaps an hour to do this, and then we would come back together and share and discuss. At the end, everyone would be encouraged to disassemble what they've made (to show that it is the process not the thing itself that matters). The emphasis throughout would be on having fun, trying things out and taking creative risks because it isn't possible to 'fail' with this exercise - and also that it's possible to be playful and creative with the most ordinary of things.

**Kevin Davidson** **Start time Saturday 10.00 CET (9 am UK)**

Hand puppets. Meet for a short hand warm up exercise session. Given a short playful design process to engage with. Then 15 mins to design your 1 minute show. Come back online and everyone shares who wants to

**Greta Aliprandi** **Start time Saturday 10.00 CET (9 am UK)**

**Body Music**

We'll make music with our bodies and the objects we find in our house/location.

Discover our musical creativity and put together our pieces of songs for creating something new.

No musical knowledge needed!

FIRST PART: we'll play together, on video-meeting, letting our musical creativity go. (30/45')

SECOND PART: we'll explore our houses/bodies/locations and find old and new sounds. In this part each person/family will play offline. (30')

THIRD PART: we'll put together our sounds and play with them! Developing listening and imitation. (30/45')

FOURTH PART: each one of us will record a short audio file following the facilitator's indications... and they'll be put together as our own playful creation! This part will last one day (or more, depending on the participants).

FIFTH PART: presentation of the audio to all the participants in video-meeting and greetings.

**Milka Panayotova** **Start time Saturday 10.00 CET (9 am UK)**

**TRUST YOUR SENSE!**

We will share "Trust your Sense!" games for you to play with your friends, your children, your grandparents and whoever is within reach.

Do you like surprises? Have you ever wondered what it'd be like to see with your hands?

Have you ever made a drawing with your eyes closed?

Prepare a blindfold and join in!

We will have two zoom meetings of half an hour each, on two different days. In between those meetings is where all the magic will take place, so you will have the chance to experiment and embark on an exploration journey wherever and with whoever you like, for as long as you like.

Meeting 1: hands on instructions on how to play "Trust your sense!". We will try a few things together, then you'll choose when and where to play off-line.

Meeting 2: We meet again to share our explorations and feedback using images, words and body!

Spoiler alert: Our zoom meetings will be visual whereas games will involve lots of blind folding business, so be prepared!

**Practice Playfulness - Scientific Research** **Start time Saturday 16.00 CET**  
**(3pm UK)**

Playfulness in Adults 2020 Survey.

Practice Playfulness will shed light on the academic research. Bring it down to earth. Yet keep it easy, breezy, and approachable. Contemporary ideas will also pop up. We hope you'll join us and play along.

